

OPNAV N4 WARGAME

Assessing the Performance of Fuel Delivery Platforms in a Contested Battlespace

Game Location:
Rm 218 Glasgow Hall

Tuesday, 06 June

- 0900-0930: In-brief
- 0930-1100: Begin Round One
- 1100-1200: Lunch
- 1200-1400: Finish Round One

Wednesday, 07 June:

- 0900-1100: Begin Round Two
- 1100-1200: Lunch
- 1200-1400: Finish Round Two

Thursday, 08 June:

- 0900-1100: After Action Review
- 1100-1200: Quick-Look Brief

Wargame Objective:

Assess the performance and survivability of Class III delivery connectors (current and future platforms) to meet end-user fuel delivery demands in a contested battlespace.

Wargame Scenario:

The wargame is conducted in two rounds. Round one is played with a pre-established mix of connectors. In round two, the user customizes the mix of connectors. Blue team plans and executes strategies to deliver Class III material to sustain operations at four key demand nodes. Red team acts as the enemy force and attempts to interdict delivery by destroying Blue connectors.

Hosted By: LCDR Lucas Horan, LCDR Peyton Waggener, MAJ Herb Jockheck, LCDR Joseph Cantwell, LT Merrill Kline, CPT Hokyung Kang.
Please contact lucas.horan@nps.edu if you would like to attend or participate.

