

Future Capabilities Wargame



Game will be conducted at the SECRET level

Wargame Objective: This game is designed to assess how emerging technologies can advantage the joint force in a conflict scenario.

Wargame Scenario: Set in the near future, this scenario will require Red and Blue teams to develop strategies to conduct operations in the Air, Sea, and Land domains. Participants will have the opportunity to develop plans to utilize new technologies that have the potential to shift the balance of power in a conflict.

Game will be conducted in the Library Restricted Spaces

In-brief will be conducted in STBL

Schedule:

Tuesday, June 6, 2023

1100-1200: In-Brief (STBL - GL B09)

1300-1700: Session 1 (Library)

Wednesday, June 7, 2023

0800-1100: Session 2 (Library)

1100-1200: Lunch

1200-1500: Session 3 (Library)

Thursday June 8, 2023

0800 – 1100: Session 4 (Library)

1100 – 1200: Quick Look Report

Game is developed as part of OA-4604 Wargaming Applications

Hosted By:

MAJ Chris Newcomb, CPT Mike Ferguson, Capt Kelson McCollum, and LT Aaron Chamberlain

If you would like to attend or participate, contact MAJ Chris Newcomb,
christopher.newcomb@nps.edu