## 10 Graphs

### 10.2 Graph Terminology and Special Types of Graphs

For the rest of the chapter, $G$ denotes a graph and:

- $V$ or $V(G)$ for its vertex set,
- $E$ or $E(G)$ for the edge set,
- lower case letter $u, v, x, y, z, \ldots$ to denote vertices in the graph, and
- lower cases $e, f, g, \ldots$ to denote edges of the graph.

For digraphs/oriented graphs, we use $D$

- with $V(D)$ and $E(D)$ for vertex and edge sets, respectively
- same notation for nodes and edges as we use for graphs.

Some more terminology so we can model data and seek solutions for our questions:

1. If $u v \in E(G)$, then the vertices $u$ and $v$ are adjacent, and so $u$ is incident with the edge $e=u v, v$ is incident with the edge $\overline{e=u v}$, and $e$ connects $u$ and $v$
2. The degree of the vertex $v, \operatorname{deg} v$, is the number of edges incident with $v$
3. If $\operatorname{deg} v=0$ then $v$ is an isolated vertex
4. If $\operatorname{deg} v=1$ then $v$ is a pendant or an end vertex
5. The Handshaking Theorem (also called The First Theorem of Graph Theory): For a simple graph $G=(V(G), E(G))$, we have that

$$
\sum_{v \in V(G)} \operatorname{deg} v=2|E(G)|
$$

6. The theorem implies that sum of the degrees of the vertices has to be even
7. Thm: A simple graph has an even number of vertices of odd degree
8. If $v u \in D$, then $v$ is adjacent to $u$, and $u$ is adjacent from $v(v$ is the initial vertex of the arc, and $u$ is the terminal vertex)
9. In $D$, the in-degree of $v, \operatorname{deg}^{-}(v)$ is the number of arcs that point to $v$, and the out-degree of $v, \operatorname{deg}^{+}(v)$ is the number of arcs that point away from $v$
10. Thm: For a digraph $D=(V(D), E(D))$, we have that

$$
\sum_{v \in V(D)} \operatorname{deg}^{-} v=\sum_{v \in V(D)} \operatorname{deg}^{+} v=|E(D)| .
$$

11. The underlying graph $G$ of a digraph $D$, is the graph obtained from $D$ by removing the orientation of the arcs (this graph could be simple or a multigraph)
12. Standard classes of simple graphs: they are simple graphs that follow a particular property (each class is infinite)

- complete graph, $K_{n}, n \geq 1$ is the graph on $n$ vertices that has every possible edge present
- path, $P_{n}, n \geq 2$ is the graph on $n$ vertices $v_{1}, v_{2}, \ldots, v_{n}$ such that $v_{i} v_{i+1} \in$ $\overline{E(G)}$ for $1 \leq i \leq n-1$ (it has the consecutive edges $v_{1} v_{2}, v_{2} v_{3}, v_{3} v_{4}, \ldots, v_{n-1} v_{n}$ )
- cycle, $C_{n}, n \geq 3$ is the graph on $n$ vertices $v_{1}, v_{2}, \ldots, v_{n}$ such that $v_{i} v_{i+1} \in$ $\overline{E(G)}$ for $1 \leq i \leq n$ where addition is performed modulo $n$ (i.e. it has the consecutive edges $v_{1} v_{2}, v_{2} v_{3}, v_{3} v_{4}, \ldots, v_{n-1} v_{n}, v_{n} v_{1}$ )
- wheel, $W_{n}, n \geq 3$ (or $W_{1, n}$ ) is the graph obtained from the cycle $C_{n}$ and a vertex $v$, by adding an edge between $v$ and each vertex of the cycle.
- $\underline{\text { n-Cube }} Q_{n}, n \geq 1$ is that graph that has vertices represent all the binary $n$ strings, and two edges are adjacent if the two corresponding binary strings differ in just one bit (i.e the Hamming distance between the two bits is 1 ).
- complete bipartite graph, $K_{a, b},(a, b \geq 1)$ is the graph obtained by partitioning the vertices into two subsets of cardinality $a$ and $b(n=a+b)$ and all edges between any vertex of the first partite set and the second partite set are present (so the number of edges is $a b$ ). If either $a$ or $b$ is 1 , we call the bipartite graph a star $K_{1, a}$

13. A bipartite graph: is a graph whose vertex set is partitioned into two subsets $V_{1}$ and $V_{2}\left(\right.$ say $\left.V(G)=V_{1} \cup V_{2}\right)$, such that edges of the graph go between a vertex in $V_{1}$ and a vertex in $V_{2}$ (note that not every vertex of $V_{1}$ is adjacent to each vertex of $V_{2}$, unless we have a complete bipartite graph)
14. Thm: $G$ is bipartite $\Longleftrightarrow V(G)$ can be colored with exactly two colors, where no two adjacent vertices are colored the same.
15. Thm: $G$ is bipartite $\Longleftrightarrow G$ contains no odd cycle.
16. A matching is a collection of edges (set of edges) so that no two edges share a common vertex. A maximum matching is a matching of maximum cardinality
17. A subgraph $H=(V(H), E(H))$ of a graph $G=(V(G), E(G))$ is a graph such that $V(H) \subseteq V(G)$ and $E(H) \subseteq E(G)$
18. A graph $K$ is supergraph to the graph $G$ if $G$ is a subgraph of $K$
19. The union, $G \cup H$, of two graphs $G$ and $H$ is the graph whose vertex set is the

20. The intersection, $G \cap H$, of two graphs $G$ and $H$ is the graph whose vertex set is the set $V(G) \cap V(H)$, and the edge set is $E(G) \cap E(H)$.
